

# LESSON PLAN

**Activity Title:** Module 5 – Lesson 2 Simulation Activity

**Space Needed:** Enough space to place chairs in a circle for a game.

**Time Required:** 15 minutes

**Audience:** Indicate which grade levels : 3<sup>rd</sup>-8<sup>th</sup>

**Materials Needed:** Chairs - one chair for every 3 students; copies of the two houses (templates in teacher's guide) to be taped on the backs of the chairs; CD or cassette tape of any music ; CD player; masking tape.

**Outcomes:**

- |  |   |  |
|--|---|--|
| <input type="checkbox"/> Safety and Structure            | <input type="checkbox"/> Self-Worth       | <input type="checkbox"/> Mastery and Future        |
| <input type="checkbox"/> Career                          | <input type="checkbox"/> Physical Health  | <input type="checkbox"/> Mental Health             |
| <input type="checkbox"/> Intellectual                    | <input type="checkbox"/> Civic and Social | <input checked="" type="checkbox"/> Responsibility |
| <input type="checkbox"/> Spirituality and Self-Awareness |   | <input type="checkbox"/> Cultural                  |
| <input type="checkbox"/> Belonging and Membership        |   |  |

**Opportunities:**

- Exploration, Practice, & Reflection
- Expression & Creativity
- Group Membership
- Contribution & Service

**Subject Area :**

- |                                     |  |   |   |                               |
|-------------------------------------|--|---|---|-------------------------------|
| <input type="checkbox"/> Literacy   | <input checked="" type="checkbox"/> Social Studies | <input checked="" type="checkbox"/> Character | <input type="checkbox"/> Science            | <input type="checkbox"/> Math |
| <input type="checkbox"/> Recreation | <input type="checkbox"/> Creative Arts             | <input type="checkbox"/> Technology           | <input type="checkbox"/> Health / Nutrition |                               |

**Skill / Concept Objective:**

**To introduce the concept of overpopulation.**

**Vocabulary Targeted:**

**Spay; neuter; overpopulation**

**Activity Description:** Place chairs in a circle, with the backs of the chairs on the inside of the circle, and the seats facing out. There should be one chair for every 3 students. Tape the houses on the backs of the chairs. Ask the students to stand in a circle around the chairs. Tell the students that they are cats and dogs. When the music begins, students should begin walking around the circle of chairs (as with the game of Musical Chairs.) When the music stops, students should try to get into a chair. Allow the students who did not get a chair to stand together. Tell the students that the only cats and dogs that got a home were the ones in the seats. The other dogs and cats are homeless. Ask the students who did not get a chair, "Where will you go?" (Then allow all students to sit down in chairs.) Allow students to discuss this. Tell the students that every day in this country approximately 70,000 cats and dogs are born. Will there be homes for all of them? What happens to the ones who do not get homes? Discuss.

**How will the impact on learning be measured?**

**Impact of learning will be measured by teacher observation of the quality of discussion after the activity.**