

# LESSON PLAN

**Activity Title:** Module 2 – Lesson 4 Processing the Cookie Simulation Activity

**Space Needed:** Classroom space, tables, chairs.

**Time Required:** 45 minutes.

**Audience:** Indicate which grade levels : 3<sup>rd</sup>-8<sup>th</sup>

**Materials Needed:** Prisoners of Greed Puppy Mill fact sheets from the teacher binder.

**Outcomes:**

- |  |  |   |
|--|--|---|
| <input type="checkbox"/> Safety and Structure            | <input type="checkbox"/> Self-Worth                  | <input type="checkbox"/> Mastery and Future |
| <input type="checkbox"/> Career                          | <input type="checkbox"/> Physical Health             | <input type="checkbox"/> Mental Health      |
| <input checked="" type="checkbox"/> Intellectual         | <input checked="" type="checkbox"/> Civic and Social | <input type="checkbox"/> Responsibility     |
| <input type="checkbox"/> Spirituality and Self-Awareness |  | <input type="checkbox"/> Cultural           |
| <input type="checkbox"/> Belonging and Membership        |  |   |

**Opportunities:**

- Exploration, Practice, & Reflection
- Expression & Creativity
- Group Membership
- Contribution & Service

**Subject Area :**

- |                                     |  |                                     |   |                               |
|-------------------------------------|--|-------------------------------------|---|-------------------------------|
| <input type="checkbox"/> Literacy   | <input checked="" type="checkbox"/> Social Studies | <input type="checkbox"/> Character  | <input type="checkbox"/> Science            | <input type="checkbox"/> Math |
| <input type="checkbox"/> Recreation | <input type="checkbox"/> Creative Arts             | <input type="checkbox"/> Technology | <input type="checkbox"/> Health / Nutrition |                               |

**Skill / Concept Objective:**

To understand the conditions in puppy mills that make them unacceptable places; To understand the difference between quantity and quality.

**Vocabulary Targeted:**

Puppy Mill; quality; quantity; conditions.

**Activity Description:**

Ask the children to think about the cookies they ate in the last lesson. Ask them some questions about the experience: Which cookie was better? Why do you think that?; What condition was the homemade cookie in?; What condition was the mass-produced cookie in?; Do you think anyone took time to ensure quality conditions for the cookies that were mass-produced?; Why do you think there was a difference in the cookies?; etc.

Read and discuss with students the "Prisoners of Greed" fact sheets that are included in the teacher binder. Allow plenty of time for questions and discussion.

Ask students, "Think back to our cookie activity and discussion...how might this apply to what is happening in puppy mills?"

**How will the impact of this lesson be measured?**

The impact of this lesson will be measured by the quality of student responses, as determined by the teacher. Student responses should clearly reflect an understanding of what is happening in Puppy Mills, and why this is not acceptable.